## A.P. Language and Composition Rhetorical Terms & Glossary

Abstract refers to language that describes concepts rather than concrete images (ideas and qualities rather

than observable or specific things, people, or places). The observable or "physical" is usually

described in concrete language.

**Ad Hominem** In an argument, this is an attack on the person rather than on the opponent's ideas. It comes from

the Latin meaning "against the man."

**Allegory** an extended narrative in prose or verse in which characters, events, and settings represent abstract

qualities and in which the writer intends a second meaning to be read beneath the surface of the

story; the underlying meaning may be moral, religious, political, social, or satiric.

**Alliteration** repetition of consonant sounds at the beginning of words that are close to one another: Mickey

Mouse; Donald Duck

**Allusion** a reference to a well-known person, place, or thing from literature, history, etc. Example: Eden

**Analogy** Comparison of two similar but different things, usually to clarify an action or a relationship, such

as comparing the work of a heart to that of a pump. An analogy is a comparison to a directly

parallel case.

**Anaphora** Repetition of a word, phrase, or clause at the beginning of two or more sentences in a row. This is

a deliberate form of repetition and helps make the writer's point more coherent. (Example: "There was the delight I caught in seeing long straight rows. There was the faint, cool kiss of

sensuality. There was the vague sense of the infinite....")

**Anecdote** a short, simple narrative of an incident; often used for humorous effect or to make a point.

**Annotation** Explanatory notes added to a text to explain, cite sources, or give bibliographical data.

**Antithesis** the presentation of two contrasting images. The ideas are balanced by word, phrase, clause, or

paragraphs. "To be or not to be..." "Ask not what your country can do for you, ask what you can

do for your country...."

**Aphorism** a short, often witty statement of a principle or a truth about life: "Early bird gets the worm."

**Apostrophe** usually in poetry but sometimes in prose; the device of calling out to an imaginary, dead, or absent

person or to a place, thing, or personified abstraction

**Argumentation** writing that attempts to prove the validity of a point of view or an idea by presenting

reasoned arguments; persuasive writing is a form of argumentation

**Assonance** repetition of vowel sounds between different consonants, such as in neigh/fade

**Asyndeton** Commas used (with no conjunction) to separate a series of words. The parts are emphasized

equally when the conjunction is omitted; in addition, the use of commas with no intervening conjunction speeds up the flow of the sentence. Asyndeton takes the form of X, Y, Z as opposed

to X, Y, and Z.

**Cacophony** harsh, awkward, or dissonant sounds used deliberately in poetry or prose; the opposite of euphony.

**Caricature** descriptive writing that greatly exaggerates a specific feature of a person's appearance or a faced

of personality.

**Colloquialism** a word or phrase (including slang) used in everyday conversation and informal writing but that is

often inappropriate in formal writing (y'all, ain't)

**Coherence** quality of a piece of writing in which all the parts contribute to the development of the central

idea, theme, or organizing principle

**Concrete Language** Language that describes specific, observable things, people, or places, rather than ideas or

qualities.

**Connotation** implied or suggested meaning of a word because of its association in the reader's mind.

**Consonance** repetition of identical consonant sounds within two or more words in close proximity, as in

boost/best; it can also be seen within several compound words, such as fulfill and ping-pong

**Conundrum** a riddle whose answer is or involves a pun; it may also be a paradox or difficult problem

**Deduction** the process of moving from a general rule to a specific example

**Denotation** literal meaning of a word as defined

**Description** the picturing in words of something or someone through detailed observation of color, motion,

sound, taste, smell, and touch; one of the four modes of discourse

**Diction** word choice, an element of style; Diction creates tone, attitude, and style, as well as meaning.

Different types and arrangements of words have significant effects on meaning. An essay written in academic diction would be much less colorful, but perhaps more precise than street slang.

**Didactic** writing whose purpose is to instruct or to teach. A didactic work is usually formal and focuses on

moral or ethical concerns. Didactic writing may be fiction or nonfiction that teaches a specific

lesson or moral or provides a model of correct behavior or thinking.

**Discourse** spoken or written language, including literary works; the four traditionally classified modes of

discourse are description, exposition, narration, and persuasion.

**Dissonance** harsh or grating sounds that do not go together

**Dramatic Irony** When the reader is aware of an inconsistency between a fictional or nonfictional character's

perception of a situation and the truth of that situation.

**Emotional Appeal** When a writer appeals to readers' emotions (often through pathos) to excite and involve

them in the argument.

**Epigraph** the use of a quotation at the beginning of a work that hints at its theme. Hemingway begins The

Sun Also Rises with two epigraphs. One of them is "You are all a lost generation" by Gertrude

Stein.

Ethical Appeal When a writer tries to persuade the audience to respect and believe him or her based on a

presentation of image of self through the text. Reputation is sometimes a factor in ethical appeal,

but in all cases the aim is to gain the audience's confidence.

**Euphemism** a more acceptable and usually more pleasant way of saying something that might be inappropriate

or uncomfortable. "He went to his final reward" is a common euphemism for "he died."

Euphemisms are also often used to obscure the reality of a situation. The military uses "collateral

damage" to indicate civilian deaths in a military operation.

**Euphony** a succession of harmonious sounds used in poetry or prose; the opposite of cacophony

**Example** An individual instance taken to be representative of a general pattern. Arguing by example is

considered reliable if examples are demonstrable true or factual as well as relevant.

**Explication** The art of interpreting or discovering the meaning of a text. Explication usually involves close

reading and special attention to figurative language.

**Exposition** the immediate revelation to the audience of the setting and other background information

necessary for understanding the plot; also, explanation; one of the four modes of discourse

**Extended Metaphor** a sustained comparison, often referred to as a conceit. The extended metaphor is

developed throughout a piece of writing

**False Analogy** When two cases are not sufficiently parallel to lead readers to accept a claim of

connection between them.

**Figurative Language** language that contains figures of speech, such as similes and metaphors, in order

to create associations that are imaginative rather than literal.

**Figures of Speech** expressions, such as similes, metaphors, and personifications, that make imaginative,

rather than literal, comparisons or associations.

**Foreshadowing** the use of a hint or clue to suggest a larger event that occurs late in the work

**Freight-Train** Sentence consisting of three or more very short independent clauses joined by

conjunctions.

**Generalization** When a writer bases a claim upon an isolated example or asserts that a claim is certain

rather than probable. Sweeping generalizations occur when a writer asserts that a claim

applies to all instances instead of some.

**Genre** a type of literary work, such as a novel or poem; there are also subgenres, such as science fiction

or sonnet, within the larger genres

**Hubris** the excessive pride of ambition that leads a tragic hero to disregard warnings of impending doom,

eventually causing his or her downfall.

**Humor** anything that causes laughter or amusement; up until the end of the Renaissance, humor meant a

person's temperament

**Hyperbole** deliberate exaggeration in order to create humor or emphasis (Example: He was so hungry he

could have eaten a horse.)

**Image** A word or words, either figurative or literal, used to describe a sensory experience or an object

perceived by the sense. An image is always a concrete representation.

**Imagery** words or phrases that use a collection of images to appeal to one or more of the five senses in

order to create a mental picture

**Induction** the process that moves from a given series of specifics to a generalization

**Inference** a conclusion one can draw from the presented details

**Interior Monologue** writing that records the conversation that occurs inside a character's head

**Invective** a verbally abusive attack

**Inversion** reversing the customary (subject first, then verb, then complement) order of elements in a sentence

or phrase; it is used effectively in many cases, such as posing a question: "Are you going to the

store?" Usually, the element that appears first is emphasized more than the subject.

**Irony** a situation or statement in which the actual outcome or meaning is opposite to what was expected.

**Jargon** The special language of a profession or group. The term jargon usually has pejorative

associations, with the implication that jargon is evasive, tedious, and unintelligible to outsiders.

The writings of the lawyer and the literary critic are both susceptible to jargon.

**Logic** the process of reasoning

Logical Fallacy a mistake in reasoning

**Lyrical** Songlike; characterized by emotions, subjectivity, and imagination.

**Metaphor** a figure of speech in which one thing is referred to as another; for example, "my love is a fragile

flower"

**Metonymy** a figure of speech that uses the name of an object, person, or idea to represent something with

which it is associated, such as using "the crown" to refer to a monarch; Also, "The pen is mightier

than the sword."

**Mode** the method or form of a literary work; the manner in which a work of literature is written

**Mood** similar to tone, mood is the primary emotional attitude of a work (the feeling of the work; the

atmosphere). Syntax is also a determiner of mood because sentence strength, length, and

complexity affect pacing.

**Moral** The lesson drawn from a fictional or nonfictional story. It can also mean a heavily didactic story.

**Motif** main theme or subject of a work that is elaborated on in the development of the piece; a repeated

pattern or idea

**Narration** the telling of a story in fiction, nonfiction, poetry, or drama; one of the four modes of discourse

**Negative-Positive** Sentence that begins by stating what is NOT true, then ending by stating what is true.

Non-sequitur Latin for "it does not follow." When one statement isn't logically connected to another

**Objectivity** an impersonal presentation of events and characters. It is a writer's attempt to remove himself or

herself from any subjective, personal involvement in a story. Hard news journalism is frequently prized for its objectivity, although even fictional stories can be told without a writer rendering

personal judgment.

Onomatopoeia the use of words that sound like what they mean, such as "hiss," "buzz," "slam," and "boom"

**Oversimplification** When a writer obscures or denies the complexity of the issues in an argument

**Oxymoron** a figure of speech composed of contradictory words or phrases, such as "wise fool," bitter-sweet,"

"pretty ugly," "jumbo shrimp," "cold fire"

**Pacing** the movement of a literary piece from one point or one section to another

**Parable** a short tale that teaches a moral; similar to but shorter than an allegory

**Paradox** a statement that seems to contradict itself but that turns out to have a rational meaning, as in this

quotation from Henry David Thoreau; "I never found the companion that was so companionable

as solitude."

**Parallelism** the technique of arranging words, phrases, clauses, or larger structures by placing them side by

side and making them similar in form. Parallel structure may be as simple as listing two or three modifiers in a row to describe the same noun or verb; it may take the form of two or more of the same type of phrases (prepositional, participial, gerund, appositive) that modify the same noun or verb; it may also take the form of two or more subordinate clauses that modify the same noun or verb. Or, parallel structure may be a complex bend of singe-word, phrase, and clause parallelism

all in the same sentence.

Example (from Churchill): "We shall fight on the beaches, we shall fight on the landing grounds,

we shall fight in the fields."

**Parody** a work that ridicules the style of another work by imitating and exaggerating its elements. It can

be utterly mocking or gently humorous. It depends on allusion and exaggerates and distorts the

original style and content.

**Pathos** the aspects of a literary work that elicit sorrow or pity from the audience. An appeal to emotion

that can be used as a means to persuade. Over-emotionalism can be the result of an excess of

pathos.

**Pedantic** a term used to describe writing that borders on lecturing. It is scholarly and academic and often

overly difficult and distant

**Personification** the attribution of human qualities to a nonhuman or an inanimate object

Persuasion a form of argumentation, one of the four modes of discourse; language intended to convince

through appeals to reason or emotion.

Point of View the perspective from which a story is presented; common points of view include the following:

> First person narrator a narrator, referred to as "I," who is a character in the story and relates

> > the actions through his or her own perspective, also revealing his or her

own thoughts

Stream of Consciousness like a first person narrator, but instead placing the reader inside the

character's head, making the reader privy to the continuous, chaotic flow of disconnected, half-formed thoughts and impressions in the

character's mind

**Omniscient** third person narrator, referred to as "he," "she," or "they," who is able

to see into each character's mind and understands all the action

a third person narrator who reports the thoughts of only one character **Limited Omniscient** 

and generally only what that one character sees

**Objective** a third person narrator who only reports what would be visible to a

camera; thoughts and feelings are only revealed if a character speaks of

them

**Polysyndeton** Sentence which uses and or another conjunction (with no commas) to separate the items in a

series. Polysyndeton appear in the form of X and Y and Z, stressing equally each member of a series. It makes the sentence slower and the items more emphatic than in the asyndeton.

**Protagonist** the main character of a literary work

**Red Herring** 

When a writer raises an irrelevant issue to draw attention away from the real issue Reductio ad Absurdum the Latin for "to reduce to the absurd." This is a technique useful in creating a comic

effect and is also an argumentative technique. It is considered a rhetorical fallacy

because it reduces an argument to an either/or choice

Regionalism an element in literature that conveys a realistic portrayal of a specific geographical locale, using

the locale and its influences as a major part of the plot

Repetition Word or phrase used two or more times in close proximity

Rhetoric the art of effective communication, especially persuasive discourse; Rhetoric focuses on the

interrelationship of invention, arrangement, and style in order to create felicitous and appropriate

discourse.

Rhetorical modes exposition, description, narration, argumentation

**Rhetorical Question** one that does not expect an explicit answer. It is used to pose an idea to be considered by

the speaker or audience.

harsh, caustic personal remarks to or about someone; less subtle than irony Sarcasm

Satire A work that reveals a critical attitude toward some element of human behavior by portraying it in

an extreme way. Satire doesn't simply abuse (as in invective) or get personal (as in sarcasm).

Satire targets groups or large concepts rather than individuals.

**Setting** Time and place of a literary work

Simile a figure of speech that uses like, as, or as if to make a direct comparison between two essentially

different objects, actions, or qualities; for example, "The sky looked like an artist's canvas."

**Speaker** the voice of a work; an author may speak as himself or herself or as a fictitious persona

**Stereotype** a character who represents a trait that is usually attributed to a particular social or racial group and

who lacks individuality; a conventional patter, expression or idea.

**Straw Man** When a writer argues against a claim that nobody actually holds or is universally considered weak.

Setting up a straw man diverts attention from the real issues.

Style an author's characteristic manner of expression – his or her diction, syntax, imagery, structure, and

content all contribute to style

**Subjectivity** a personal presentation of evens and characters, influenced by the author's feelings and opinions

**Syllogism** A form of reasoning in which two statements are made and a conclusion is drawn from them. A

syllogism is the format of a formal argument that consists of a major premise, a minor premise,

and a conclusion. Example:

Major Premise: All tragedies end unhappily.

Minor Premise: <u>Hamlet</u> is a tragedy.

Conclusion: Therefore, <u>Hamlet</u> ends unhappily.

**Symbolism** the use of symbols or anything that is meant to be taken both literally and as representative of a

higher and more complex significance

**Synecdoche** a figure of speech in which a part of something is used to represent a whole, such as using

"boards" to mean a stage or "wheels" to mean a car – or "All hands on deck."

**Syntactic Fluency** Ability to create a variety of sentence structures, appropriately complex and/or simple

and varied in length.

Syntactic Permutation Sentence structures that are extraordinarily complex and involved. They are often

difficult for a reader to follow.

**Syntax** the grammatical structure of a sentence; the arrangement of words in a sentence. Syntax includes

length of sentence, kinds of sentences (questions, exclamations, declarative sentences, rhetorical

questions, simple, complex, or compound).

**Theme** the central idea or "message" or a literary work

**Thesis** the main idea of a piece of writing. It presents the author's assertion or claim. The effectiveness

of a presentation is often based on how well the writer presents, develops, and supports the thesis.

**Tone** the characteristic emotion or attitude of an author toward the characters, subject, and audience

(anger, sarcastic, loving, didactic, emotional, etc.)

**Transition** a word or phrase that links one idea to the next and carries the reader from sentence to sentence,

paragraph to paragraph.

**Tricolon** Sentence consisting of three parts of equal importance and length, usually three independent

clauses.

Understatement the opposite of exaggeration. It is a technique for developing irony and/or humor where one

writes or says less than intended.

**Unity** quality of a piece of writing (also see coherence)

**Voice** refers to two different areas of writing. One refers to the relationship between a sentence's subject

and verb (active and passive voice). The second refers to the total "sound" of a writer's style.